# Chapter 126. Texas Essential Knowledge and Skills for Technology Applications

## Subchapter A. Elementary

§126.5. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Elementary, Beginning with School Year 2012-2013.

§126.6. Technology Applications, Kindergarten-Grade 2, Beginning with School Year 2012-2013.

§126.7. Technology Applications, Grades 3-5, Beginning with School Year 2012-2013.

## Subchapter B. Middle School

§126.13. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Middle School, Beginning with School Year 2012-2013.

§126.14. Technology Applications, Grade 6, Beginning with School Year 2012-2013.

§126.15. Technology Applications, Grade 7, Beginning with School Year 2012-2013.

§126.16. Technology Applications, Grade 8, Beginning with School Year 2012-2013.

## Subchapter C. High School

§126.31. Implementation of Texas Essential Knowledge and Skills for Technology Applications, High School, Beginning with School Year 2012-2013.

§126.32. Fundamentals of Computer Science (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.33. Computer Science I (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.34. Computer Science II (One Credit), Beginning with School Year 2012-2013.

§126.35. Computer Science III (One Credit), Beginning with School Year 2012-2013.

§126.36. Digital Forensics (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.37. Discrete Mathematics (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.38. Game Programming and Design (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.39. Mobile Application Development (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.40. Robotics Programming and Design (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013.

§126.42. Digital Art and Animation (One Credit), Beginning with School Year 2012-2013.

§126.43. 3-D Modeling and Animation (One Credit), Beginning with School Year 2012-2013.

§126.44. Digital Communications in the 21st Century (One Credit), Beginning with School Year 2012-2013.

§126.45. Digital Video and Audio Design (One Credit), Beginning with School Year 2012-2013.

§126.46. Web Communications (One-Half Credit), Beginning with School Year 2012-2013.

§126.47. Web Design (One Credit), Beginning with School Year 2012-2013.

§126.48. Web Game Development (One Credit), Beginning with School Year 2012-2013.

§126.49. Independent Study in Technology Applications (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.50. Independent Study in Evolving/Emerging Technologies (One-Half to One Credit), Beginning with School Year 2012-2013.

## Subchapter D. Other Technology Applications Courses

§126.61. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Other Technology Applications Courses, Beginning with School Year 2012-2013.

§126.62. Advanced Placement (AP) Computer Science A (One to Two Credits), Beginning with School Year 2012-2013.

§126.63. International Baccalaureate (IB) Computer Science, Standard Level (One to Two Credits), Beginning with School Year 2012-2013.

§126.64. International Baccalaureate (IB) Computer Science, Higher Level (One to Two Credits), Beginning with School Year 2012-2013.