

Subject	§126.Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
(a) General Requirements. Students shall be awarded one credit for successful completion of this course. The prerequisite for this course is proficiency in the knowledge and skills relating to Technology Applications, Grades 6-8. This course is recommended for students in Grades 9-12.				
(b) Introduction.				
(1) The technology applications curriculum has six strands based on the National Educational Technology Standards for Students (NETS•S) and performance indicators developed by the International Society for Technology in Education (ISTE): creativity and innovation; communication and collaboration; research and information fluency; critical thinking, problem solving, and decision making; digital citizenship; and technology operations and concepts.				
(2) Digital Design and Media Production will allow students to demonstrate creative thinking, develop innovative strategies, and use communication tools in order to work effectively with others as well as independently. Students will gather information electronically, which will allow for problem solving and making informed decisions regarding media projects. Students will learn digital citizenship by researching current laws and regulations and by practicing integrity and respect. Students will demonstrate a thorough understanding of digital design principles that is transferable to other disciplines.				
(3) Statements that contain the word "including" reference content that must be mastered, while those containing the phrase "such as" are intended as possible illustrative examples.				
(c) Knowledge and Skills.				
(1) Creativity and innovation. The student employs a creative design process to create original projects as they relate to purposes and audiences. The student is expected to:	(A) create designs for defined projects such as graphics, logos, and page layouts	(i) create designs for defined projects		
(1) Creativity and innovation. The student employs a creative design process to create original projects as they relate to purposes and audiences. The student is expected to:	(B) apply design elements and typography standards	(i) apply design elements		
(1) Creativity and innovation. The student employs a creative design process to create original projects as they relate to purposes and audiences. The student is expected to:	(B) apply design elements and typography standards	(ii) apply typography standards		
(1) Creativity and innovation. The student employs a creative design process to create original projects as they relate to purposes and audiences. The student is expected to:	(C) use visual composition principles			
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(i) adapt the language of a project for audience		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(ii) adapt the language of a project for purpose		

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(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(iii) adapt the language of a project for situation		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(iv) adapt the language of a project for intent		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(v) adapt the design of a project for audience		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(vi) adapt the design of a project for purpose		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(vii) adapt the design of a project for situation		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(A) adapt the language and design of a project for audience, purpose, situation, and intent	(viii) adapt the design of a project for intent		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(i) organize oral information into formal publications		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(ii) organize written information into formal publications		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(iii) organize graphic information into formal publications		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(iv) organize oral information into informal publications		

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(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(v) organize written information into informal publications		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(B) organize oral, written, and graphic information into formal and informal publications	(vi) organize graphic information into informal publications		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(C) interpret and communicate information to multiple audiences	(i) interpret information to multiple audiences		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(C) interpret and communicate information to multiple audiences	(ii) communicate information to multiple audiences		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(D) collaborate to create original projects, including seeking and responding to advice from others such as peers or experts in the creation and evaluation process	(i) collaborate to create original projects, including seeking advice from others		
(2) Communication and collaboration. The student understands professional digital media communications strategies. The student is expected to:	(D) collaborate to create original projects, including seeking and responding to advice from others such as peers or experts in the creation and evaluation process	(ii) collaborate to create original projects, including responding to advice from others		
(3) Research and information fluency. The student uses a variety of strategies to plan, obtain, evaluate, and use valid information. The student is expected to:	(A) obtain print and digital information such as graphics, audio, and video from a variety of resources while citing the sources	(i) obtain print information from a variety of resources while citing the sources		
(3) Research and information fluency. The student uses a variety of strategies to plan, obtain, evaluate, and use valid information. The student is expected to:	(A) obtain print and digital information such as graphics, audio, and video from a variety of resources while citing the sources	(ii) obtain digital information from a variety of resources while citing the sources		
(3) Research and information fluency. The student uses a variety of strategies to plan, obtain, evaluate, and use valid information. The student is expected to:	(B) evaluate information for accuracy and validity	(i) evaluate information for accuracy		
(3) Research and information fluency. The student uses a variety of strategies to plan, obtain, evaluate, and use valid information. The student is expected to:	(B) evaluate information for accuracy and validity	(ii) evaluate information for validity		

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(3) Research and information fluency. The student uses a variety of strategies to plan, obtain, evaluate, and use valid information. The student is expected to:	(C) present accurate information using techniques appropriate for the intended audience			
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(i) employ critical-thinking skills to solve problems through planning and gathering data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(ii) employ critical-thinking skills to solve problems through planning and interpreting data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(iii) employ critical-thinking skills to solve problems through planning and evaluating data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(iv) employ critical-thinking skills to make decisions through planning and gathering data		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(v) employ critical-thinking skills to make decisions through planning and interpreting data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(vi) employ critical-thinking skills to make decisions through planning and evaluating data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(vii) employ interpersonal skills to solve problems through planning and gathering data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(viii) employ interpersonal skills to solve problems through planning and interpreting data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(ix) employ interpersonal skills to solve problems through planning and evaluating data		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(xi) employ interpersonal skills to make decisions through planning and interpreting data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(A) employ critical-thinking and interpersonal skills to solve problems and make decisions through planning and gathering, interpreting, and evaluating data	(xii) employ interpersonal skills to make decisions through planning and evaluating data		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(B) identify and organize the tasks for completion of a project using the most appropriate digital tools	(i) identify the tasks for completion of a project using the most appropriate digital tools.		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(B) identify and organize the tasks for completion of a project using the most appropriate digital tools	(ii) organize the tasks for completion of a project using the most appropriate digital tools		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(C) distinguish design requirements as they relate to the purposes and audiences of a project and apply appropriate design elements	(i) distinguish design requirements as they relate to the purposes of a project		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(C) distinguish design requirements as they relate to the purposes and audiences of a project and apply appropriate design elements	(ii) distinguish design requirements as they relate to the audiences of a project		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(C) distinguish design requirements as they relate to the purposes and audiences of a project and apply appropriate design elements	(iii) apply appropriate design elements		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(D) seek and respond to input from others, including peers, teachers, and outside collaborators	(i) seek input from others, including peers		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(D) seek and respond to input from others, including peers, teachers, and outside collaborators	(ii) seek input from others, including teachers		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(D) seek and respond to input from others, including peers, teachers, and outside collaborators	(iv) respond to input from others, including peers		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(D) seek and respond to input from others, including peers, teachers, and outside collaborators	(v) respond to input from others, including teachers		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(D) seek and respond to input from others, including peers, teachers, and outside collaborators	(vi) respond to input from others, including outside collaborators		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(E) evaluate a process and project both independently and collaboratively and make suggested revisions	(i) evaluate a process independently		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(E) evaluate a process and project both independently and collaboratively and make suggested revisions	(iii) evaluate a project independently		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(E) evaluate a process and project both independently and collaboratively and make suggested revisions	(iv) evaluate a project collaboratively		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(E) evaluate a process and project both independently and collaboratively and make suggested revisions	(v) make suggested revisions		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(F) transfer critical-thinking, problem-solving, and decision-making processes when using new technologies	(i) transfer critical-thinking processes when using new technologies		

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(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(F) transfer critical-thinking, problem-solving, and decision-making processes when using new technologies	(ii) transfer problem-solving processes when using new technologies		
(4) Critical thinking, problem solving, and decision making. The student implements problem-solving methods using critical-thinking skills to plan, implement, manage, and evaluate projects; solve problems; and make informed decisions using appropriate digital tools and resources. The student is expected to:	(F) transfer critical-thinking, problem-solving, and decision-making processes when using new technologies	(iii) transfer decision-making processes when using new technologies		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(A) examine copyright and fair use guidelines with regard to print and digital media	(i) examine copyright guidelines with regard to print media		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(A) examine copyright and fair use guidelines with regard to print and digital media	(ii) examine copyright guidelines with regard to digital media		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(A) examine copyright and fair use guidelines with regard to print and digital media	(iii) examine fair use guidelines with regard to print media		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(A) examine copyright and fair use guidelines with regard to print and digital media	(iv) examine fair use guidelines with regard to digital media		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(B) model ethical and legal acquisition and use of digital resources such as licensing and established methods of citing sources	(i) model ethical acquisition of digital resources		

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(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(B) model ethical and legal acquisition and use of digital resources such as licensing and established methods of citing sources	(ii) model legal acquisition of digital resources		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(B) model ethical and legal acquisition and use of digital resources such as licensing and established methods of citing sources	(iii) model ethical use of digital resources		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(B) model ethical and legal acquisition and use of digital resources such as licensing and established methods of citing sources	(iv) model legal use of digital resources		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(C) demonstrate proper digital etiquette, personal security guidelines, use of network resources, and application of the district's acceptable use policy for technology	(i) demonstrate proper digital etiquette		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(C) demonstrate proper digital etiquette, personal security guidelines, use of network resources, and application of the district's acceptable use policy for technology	(ii) demonstrate proper personal security guidelines		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(C) demonstrate proper digital etiquette, personal security guidelines, use of network resources, and application of the district's acceptable use policy for technology	(iii) demonstrate proper use of network resources		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(C) demonstrate proper digital etiquette, personal security guidelines, use of network resources, and application of the district's acceptable use policy for technology	(iv) demonstrate proper application of the district's acceptable use policy for technology		
(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(D) identify and demonstrate positive personal qualities such as flexibility, open-mindedness, initiative, listening attentively to speakers, willingness to learn new knowledge and skills, and pride in quality work	(i) identify positive personal qualities		

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(5) Digital citizenship. The student complies with standard practices and behaviors and upholds legal and ethical responsibilities. The student is expected to:	(D) identify and demonstrate positive personal qualities such as flexibility, open-mindedness, initiative, listening attentively to speakers, willingness to learn new knowledge and skills, and pride in quality work	(ii) demonstrate positive personal qualities		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(A) define the purpose of a product and identify the specified audience	(i) define the purpose of a product		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(A) define the purpose of a product and identify the specified audience	(ii) identify the specified audience		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(B) demonstrate appropriate project management to: (i) create a plan for a media project such as a storyboard, stage development, and identification of equipment and resources; and (ii) evaluate design, content delivery, purpose, and audience throughout a project's timeline and make suggested revisions until completion of the project	(i) demonstrate appropriate project management to create a plan for a media project		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(B) demonstrate appropriate project management to: (i) create a plan for a media project such as a storyboard, stage development, and identification of equipment and resources; and (ii) evaluate design, content delivery, purpose, and audience throughout a project's timeline and make suggested revisions until completion of the project	(ii) demonstrate appropriate project management to evaluate design throughout a project's timeline		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(B) demonstrate appropriate project management to: (i) create a plan for a media project such as a storyboard, stage development, and identification of equipment and resources; and (ii) evaluate design, content delivery, purpose, and audience throughout a project's timeline and make suggested revisions until completion of the project	(iii) demonstrate appropriate project management to evaluate content delivery throughout a projects timeline		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(B) demonstrate appropriate project management to: (i) create a plan for a media project such as a storyboard, stage development, and identification of equipment and resources; and (ii) evaluate design, content delivery, purpose, and audience throughout a project's timeline and make suggested revisions until completion of the project	(v) demonstrate appropriate project management to evaluate audience throughout a project's timeline		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(B) demonstrate appropriate project management to: (i) create a plan for a media project such as a storyboard, stage development, and identification of equipment and resources; and (ii) evaluate design, content delivery, purpose, and audience throughout a project's timeline and make suggested revisions until completion of the project	(vi) demonstrate appropriate project management to make suggested revisions until completion of the project		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboard, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(i) use hardware appropriate to a project to acquire readily available digital information, including text, citing the sources</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(ii) use hardware appropriate to a project to acquire readily available digital information, including audio, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(iii) use hardware appropriate to a project to acquire readily available digital information, including video, citing the sources</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(iv) use hardware appropriate to a project to acquire readily available digital information, including graphics, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(vi) use hardware appropriate to a project to collaborate via online tools</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxii) use software appropriate to a project to make decisions regarding the selection of software, taking into consideration effectiveness</p>		

Subject	§126. Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxiii) use software appropriate to a project to make decisions regarding the selection of software, taking into consideration efficiency</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxiv) use software appropriate to a project to make decisions regarding the use of software, taking into consideration operating system platform</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxv) use software appropriate to a project to make decisions regarding the use of software, taking into consideration quality</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxvi) use software appropriate to a project to make decisions regarding the use of software, taking into consideration appropriateness</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xxxviii) use software appropriate to a project to make decisions regarding the use of software, taking into consideration efficiency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xl) use software appropriate to a project to delineate necessary adjustments regarding compatibility issues, including cross-platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xlii) use software appropriate to a project to make necessary adjustments regarding compatibility issues, including cross-platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xliv) use software appropriate to a project to demonstrate the ability to export elements from one program to another</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xlvi) use information appropriate to a project to acquire readily available digital information, including audio, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xlviii) use information appropriate to a project to acquire readily available digital information, including graphics, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(l) use information appropriate to a project to collaborate via online tools</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lx) use information appropriate to a project to make decisions regarding the use of software, taking into consideration efficiency</p>		

Subject	§126. Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxi) use information appropriate to a project to delineate necessary adjustments regarding compatibility issues, including digital file formats</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxii) use information appropriate to a project to delineate necessary adjustments regarding compatibility issues, including cross-platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(Ixxviii) use hardware appropriate to its audience to acquire readily available digital information, including audio, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxi) use hardware appropriate to its audience to acquire readily available digital information including graphics, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxxii) use hardware appropriate to its audience to collaborate via online tools</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxxiv) use hardware appropriate to its audience to make decisions regarding the selection of software, taking into consideration quality</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxxvi) use hardware appropriate to its audience to make decisions regarding the selection of software, taking into consideration effectiveness</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxxxviii) use hardware appropriate to its audience to demonstrate the ability to export elements from one program to another</p>		

Subject	§126. Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(lxxxix) use software appropriate to its audience to acquire readily available digital information, including text, citing the sources</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xc) use software appropriate to its audience to acquire readily available digital information, including audio, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xcj) use software appropriate to its audience to acquire readily available digital information including video, citing the sources</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xcii) use software appropriate to its audience to acquire readily available digital information including graphics, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xciv) use software appropriate to its audience to collaborate via online tools</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xcv) use software appropriate to its audience to make decisions regarding the selection of software taking into consideration its operating system platform</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xcvi) use software appropriate to its audience to make decisions regarding the selection of software, taking into consideration quality</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(xcviii) use software appropriate to its audience to make decisions regarding the selection of software, taking into consideration effectiveness</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cii) use software appropriate to its audience to make decisions regarding the use of software, taking into consideration appropriateness</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cvi) use software appropriate to its audience to delineate necessary adjustments regarding compatibility issues, including cross-platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxii) use information appropriate to its audience to acquire readily available digital information, including audio, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxiv) use information appropriate to its audience to acquire readily available digital information, including graphics, citing the sources</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxv) use information appropriate to its audience to create digital content through the use of various devices</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxvi) use information appropriate to its audience to collaborate via online tools</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxvii) use information appropriate to its audience to make decisions regarding the selection of software, taking into consideration operating system platform</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxviii) use information appropriate to its audience to make decisions regarding the selection of software, taking into consideration quality</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxix) use information appropriate to its audience to make decisions regarding the selection of software, taking into consideration appropriateness</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxx) use information appropriate to its audience to make decisions regarding the selection of software, taking into consideration effectiveness</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxi) use information appropriate to its audience to make decisions regarding the selection of software, taking into consideration efficiency</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxii) use information appropriate to its audience to make decisions regarding the use of software, taking into consideration operating system platform</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxiii) use information appropriate to its audience to make decisions regarding the use of software, taking into consideration quality</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxiv) use information appropriate to its audience to make decisions regarding the use of software, taking into consideration appropriateness</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxv) use information appropriate to its audience to make decisions regarding the use of software, taking into consideration effectiveness</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxvi) use information appropriate to its audience to make decisions regarding the use of software, taking into consideration efficiency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxvii) use information appropriate to its audience to delineate necessary adjustments regarding compatibility issues, including digital file formats</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxviii) use information appropriate to its audience to delineate necessary adjustments regarding compatibility issues including, but not limited to, cross platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxx) use information appropriate to its audience to make necessary adjustments regarding compatibility issues, including digital file formats</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboards, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxx) use information appropriate to its audience to make necessary adjustments regarding compatibility issues, including cross-platform connectivity</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboard, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxxii) use information appropriate to its audience to demonstrate the ability to import elements from one program to another</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(C) use hardware, software, and information appropriate to a project and its audience to:</p> <ul style="list-style-type: none"> (i) acquire readily available digital information, including text, audio, video, and graphics, citing the sources; (ii) create digital content through the use of various devices such as video camera, digital camera, scanner, microphone, interactive whiteboard, video capture, and musical instrument; (iii) collaborate via online tools such as blogs, discussion boards, email, and online learning communities; (iv) make decisions regarding the selection and use of software, taking into consideration operating system platform, quality, appropriateness, effectiveness, and efficiency; (v) delineate and make necessary adjustments regarding compatibility issues, including digital file formats and cross-platform connectivity; and (vi) demonstrate the ability to import and export elements from one program to another 	<p>(cxxxii) use information appropriate to its audience to demonstrate the ability to export elements from one program to another</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(D) use digital typography standards such as: (i) one space after punctuation, the use of em- and en- dashes, and smart quotation marks; (ii) categories of type, font, size, style, and alignment appropriate for the task; (iii) type techniques such as drop cap, decorative letters, or embedded text frames as graphic elements; (iv) leading and kerning, automatic text flow into linked columns, widows and orphans, and text wrap; and (v) type measurement for inches and picas</p>	<p>(i) use digital typography standards</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(i) apply design principles to incorporate the principles of design, including balance</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(ii) apply design principles to incorporate the principles of design, including contrast</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(iii) apply design principles to incorporate the principles of design, including dominant element</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(iv) apply design principles to incorporate the principles of design, including white space</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(v) apply design principles to incorporate the principles of design, including consistency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(vi) apply design principles to incorporate the principles of design, including repetition</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(vii) apply design principles to incorporate the principles of design, including alignment</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(viii) apply design principles to incorporate the principles of design, including proximity</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(ix) apply design principles to apply the elements of design, including text</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(x) apply design principles to apply the elements of design, including graphics</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xi) apply design principles to apply the elements of design, including white space</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xii) apply design principles to apply color principles appropriate to the product in order to communicate the mood for the specific audience</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xiii) apply design principles to identify the parts of pages, including inside margin</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xiv) apply design principles to identify the parts of pages, including outside margin</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xv) apply design principles to identify the parts of pages, including gutter</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xvi) apply design principles to create a master template, including page specifications</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xvii) apply design principles to create a master template, including other repetitive elements</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xix) apply layout principles to incorporate the principles of design, including balance</p>		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs	(xx) apply layout principles to incorporate the principles of design, including contrast		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs	(xxi) apply layout principles to incorporate the principles of design, including dominant element		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxii) apply layout principles to incorporate the principles of design, including white space</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxiii) apply layout principles to incorporate the principles of design, including consistency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxiv) apply layout principles to incorporate the principles of design, including repetition</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxv) apply layout principles to incorporate the principles of design, including alignment</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(xxvii) apply layout principles to apply the elements of design, including text</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxix) apply layout principles to apply the elements of design, including white space</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxxi) apply layout principles to identify the parts of pages, including inside margin</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxxiii) apply layout principles to identify the parts of pages, including gutter</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(xxxv) apply layout principles to create a master template, including other repetitive elements</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(xxxvii) apply design techniques to incorporate the principles of design, including balance</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xxxix) apply design techniques to incorporate the principles of design, including dominant element</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xli) apply design techniques to incorporate the principles of design, including consistency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xliii) apply design techniques to incorporate the principles of design, including alignment</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xiv) apply design techniques to incorporate the principles of design, including proximity</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xiv) apply design techniques to apply the elements of design, including text</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xlvi) apply design techniques to apply the elements of design, including graphics</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(xlvii) apply design techniques to apply the elements of design, including white space</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(xlix) apply design techniques to identify the parts of pages, including inside margin</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(Ii) apply design techniques to identify the parts of pages, including gutter</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lii) apply design techniques to create a master template, including page specifications</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(liii) apply design techniques to create a master template, including other repetitive elements</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(lv) apply layout techniques to incorporate the principles of design, including balance</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lvii) apply layout techniques to incorporate the principles of design, including dominant element</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lviii) apply layout techniques to incorporate the principles of design, including white space</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lix) apply layout techniques to incorporate the principles of design, including consistency</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(Ixi) apply layout techniques to incorporate the principles of design, including alignment</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(Ixi) apply layout techniques to apply the elements of design, including text</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lxv) apply layout techniques to apply the elements of design, including white space</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to: (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(Ixxvii) apply layout techniques to identify the parts of pages, including inside margin</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <ul style="list-style-type: none"> (i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity; (ii) apply the elements of design, including text, graphics, and white space; (iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience; (iv) identify the parts of pages, including inside margin, outside margin, and gutter; (v) create a master template, including page specifications and other repetitive elements; and (vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs 	<p>(lxix) apply layout techniques to identify the parts of pages, including gutter</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(E) apply design and layout principles and techniques to:</p> <p>(i) incorporate the principles of design, including balance, contrast, dominant element, white space, consistency, repetition, alignment, and proximity;</p> <p>(ii) apply the elements of design, including text, graphics, and white space;</p> <p>(iii) apply color principles appropriate to the product in order to communicate the mood for the specific audience;</p> <p>(iv) identify the parts of pages, including inside margin, outside margin, and gutter;</p> <p>(v) create a master template, including page specifications and other repetitive elements; and</p> <p>(vi) use style sheets, including a variety of type specifications such as typeface, style, size, alignment, indents, and tabs</p>	<p>(lxxi) apply layout techniques to create a master template, including other repetitive elements</p>		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(i) demonstrate appropriate use of digital photography to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(iii) demonstrate appropriate use of digital photography to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including candid versus posed		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(iv) demonstrate appropriate use of digital photography to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including rule of thirds		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(v) demonstrate appropriate use of digital photography to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including filling the frame		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(vi) demonstrate appropriate use of digital photography to transfer digital images from equipment to the computer		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(F) demonstrate appropriate use of digital photography and editing to: (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software	(vii) demonstrate appropriate use of digital photography to demonstrate image enhancement techniques using appropriate digital manipulation software		

Subject	§126. Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(viii) demonstrate appropriate use of digital editing to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(ix) demonstrate appropriate use of digital editing to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including perspective</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(x) demonstrate appropriate use of digital editing to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including candid versus posed</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(xi) demonstrate appropriate use of digital editing to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including rule of thirds</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(xii) demonstrate appropriate use of digital editing to use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including filling the frame</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <p>(i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame;</p> <p>(ii) transfer digital images from equipment to the computer; and</p> <p>(iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software</p>	<p>(xiii) demonstrate appropriate use of digital editing to transfer digital images from equipment to the computer</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(F) demonstrate appropriate use of digital photography and editing to:</p> <ul style="list-style-type: none"> (i) use digital photography equipment to capture still-shot images that incorporate various photo composition techniques, including lighting, perspective, candid versus posed, rule of thirds, and filling the frame; (ii) transfer digital images from equipment to the computer; and (iii) demonstrate image enhancement techniques such as feathering, layering, color enhancement, and image selection using appropriate digital manipulation software 	<p>(xiv) demonstrate appropriate use of digital editing to demonstrate image enhancement techniques using appropriate digital manipulation software</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to:</p> <ul style="list-style-type: none"> (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming 	<p>(i) demonstrate appropriate use of videography equipment to use digital videography equipment to capture video that incorporates video principles</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(ii) demonstrate appropriate use of videography equipment to transfer video from equipment to the computer</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(iii) demonstrate appropriate use of videography equipment to demonstrate videographic enhancement techniques using appropriate digital manipulation software</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(iv) demonstrate appropriate use of videography equipment to demonstrate videographic editing techniques using appropriate digital manipulation software</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(v) demonstrate appropriate use of videography equipment to export video in digital formats to be used in various delivery systems</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(vi) demonstrate appropriate use of videography techniques to use digital videography equipment to capture video that incorporates video principles</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(vii) demonstrate appropriate use of videography techniques to transfer video from equipment to the computer</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(viii) demonstrate appropriate use of videography techniques to demonstrate videographic enhancement techniques using appropriate digital manipulation</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to: (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming</p>	<p>(ix) demonstrate appropriate use of videography techniques to demonstrate videographic editing techniques using appropriate digital manipulation</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(G) demonstrate appropriate use of videography equipment and techniques to:</p> <ul style="list-style-type: none"> (i) use digital photography equipment to capture video that incorporates video principles such as lighting, zooming, panning, and stabilization; (ii) transfer video from equipment to the computer; (iii) demonstrate videographic enhancement and editing techniques such as transitions, zooming, content editing, and synchronizing audio and video using appropriate digital manipulation software; and (iv) export video in digital formats to be used in various delivery systems such as podcasting, downloadable media, embedding, and streaming 	<p>(x) demonstrate appropriate use of videography techniques to export video in digital formats to be used in various delivery systems</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(i) deploy digital media into print products to produce digital files in various formats</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <p>(i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML);</p> <p>(ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards;</p> <p>(iii) publish and share projects using online methods such as social media and collaborative sites;</p> <p>(iv) incorporate various digital media into a printed document such as a newsletter, poster, or report;</p> <p>(v) use printing options such as tiling, color separations, and collation; and</p> <p>(vi) collect and organize student-created products to build an individual portfolio</p>	<p>(ii) deploy digital media into print products to publish integrated digital content following appropriate digital etiquette standards</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <p>(i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML);</p> <p>(ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards;</p> <p>(iii) publish and share projects using online methods such as social media and collaborative sites;</p> <p>(iv) incorporate various digital media into a printed document such as a newsletter, poster, or report;</p> <p>(v) use printing options such as tiling, color separations, and collation; and</p> <p>(vi) collect and organize student-created products to build an individual portfolio</p>	<p>(iii) deploy digital media into print products to publish projects using online methods</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
	(H) deploy digital media into print, web, and video products to: (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio	(iv) deploy digital media into print products to share projects using online methods		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(H) deploy digital media into print, web, and video products to: (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio	(v) deploy digital media into print products to incorporate various digital media into a printed document		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(vi) deploy digital media into print products to use printing options</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(vii) deploy digital media into print products to collect student-created products to build an individual portfolio</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(viii) deploy digital media into print products to organize student-created products to build an individual portfolio</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(ix) deploy digital media into web products to produce digital files in various formats</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(x) deploy digital media into web products to publish integrated digital content following appropriate digital etiquette standards</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xi) deploy digital media into web products to publish projects using online methods</p>		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xii) deploy digital media into web products to share projects using online methods</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xiii) deploy digital media into web products to incorporate various digital media into a printed document</p>		

Subject	§126.Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(H) deploy digital media into print, web, and video products to: (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio	(xiv) deploy digital media into web products to use printing options		
(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(H) deploy digital media into print, web, and video products to: (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio	(xv) deploy digital media into web products to collect student-created products to build an individual portfolio		

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Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xvi) deploy digital media into web products to organize student-created products to build an individual portfolio</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xvii) deploy digital media into video products to produce digital files in various formats</p>		

Subject	§126. Technology Applications			
Course Title	§126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013			
TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xviii) deploy digital media into video products to publish integrated digital content following appropriate digital etiquette standards</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xix) deploy digital media into video products to publish projects using online methods</p>		

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TEKS (Knowledge and Skills)	Student Expectation	Breakout	Element	Subelement
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xx) deploy digital media into video products to share projects using online methods</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xxi) deploy digital media into video products to incorporate various digital media into a printed document</p>		

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<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xxii) deploy digital media into video products to use printing options</p>		
<p>(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:</p>	<p>(H) deploy digital media into print, web, and video products to:</p> <ul style="list-style-type: none"> (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio 	<p>(xxiii) deploy digital media into video products to collect student-created products to build an individual portfolio</p>		

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(6) Technology operations and concepts. The student uses technology concepts, systems, and operations as appropriate for a project. The student is expected to:	(H) deploy digital media into print, web, and video products to: (i) produce digital files in various formats such as portable document format (PDF), portable network graphics (PNG), and HyperText Markup Language (HTML); (ii) publish integrated digital content such as video, audio, text, graphics, and motion graphics following appropriate digital etiquette standards; (iii) publish and share projects using online methods such as social media and collaborative sites; (iv) incorporate various digital media into a printed document such as a newsletter, poster, or report; (v) use printing options such as tiling, color separations, and collation; and (vi) collect and organize student-created products to build an individual portfolio	(xxiv) deploy digital media into video products to organize student-created products to build an individual portfolio		